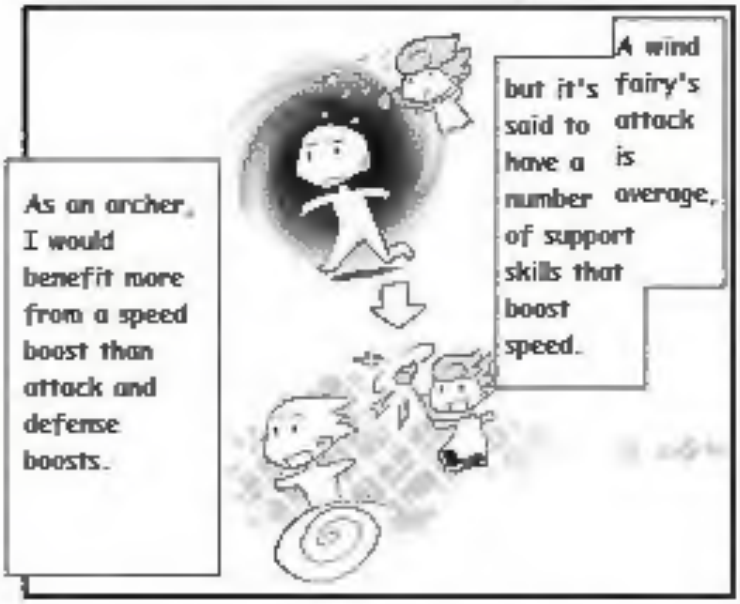
Fairy contracting crystal
Can form a contract with a fairy.
The fairy's type will depend on the location.
There is no guarantee of success.
Oh, so this is the item that'll let me contract a fairy!


As an archer, I would benefit more from a speed boost than attack and defense boosts.
but it's said to have a number of support skills that boost speed.
A wind fairy's attack is average,

The only fairy I really could have chosen was just a wind fairy.
Let me explain ...

とあるおっさんのVRMMO活動記
I came to a forest because wind fairies are supposed to be easiest to contract here.
Anyways, time for the contract.
第6話
原作：椎名ほわほわ
漫画：六堂秀哉

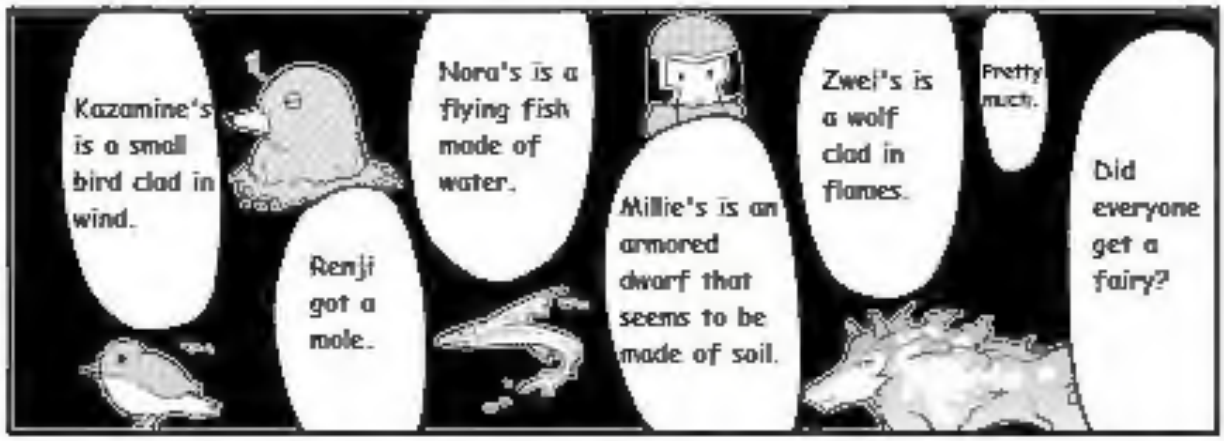
Hmm.
No monsters nearby, I guess this is a good spot.
ぱ
あ
パキィ
キィィン
キィィン
ワナワナ
Huh?
……

Shattered fairy contracting crystal
A crystal damaged by the failure of the contracting attempt.
This crystal can no longer form a contract.
Event item (cannot be destroyed during the event)
What just happened to it?
What is this?
Damn it, you evil devs!
There's things you can't do with such exciting items!
I can't even throw it away before the event ends...
"Fairy language" is just useless to me now.
I don't care about "staff" too much, but "whip" is interesting.
Not like I have that much time.
Let's just calm down and check if there's new skills...
"Thief" has a bunch of abilities "detect trap", "disable trap", "sense danger", "lock picking", and "sneak"...
"Sense danger" ...

Being rejected by a fairy is a pretty bad start.
But I better just await the next part of the event while leveling my "whip" and "thief" skills.
Wh- 8 Exp?!
And I definitely want "sneak"! I'll be able to walk around quietly!
Still, playing solo means that my life depends on disabling traps... I better get it.
Perhaps it'll let me notice enemies in ambush...

*The whip itself is
**nasty
***Blade with a blade A hook on the end

Guild field
Yo, when are you gonna make a new dish?
The bear stew still needs a little more work.
I still can't get the quality to 8.


Did everyone get a fairy?
Pretty much.
Zwei's is a wolf clad in flames.
Millie's is an armored dwarf that seems to be made of soil.
Renji got a mole.
Nora's is a flying fish made of water.
Kazamine's is a small bird clad in wind.

So what's with your fairy, Earth?
I don't see it anywhere
I'm Rona, a fighter.
Nice to meet you!
Mine [illegible] quite a bit of attention in town.
And this...
Ah, right... That...
Oh, this is the first time I've seen a light fairy.

Ah...
Well, you can tell for yourself.
.....
I didn't think that one of my friends would end up failing...
I was bummed at first, but its fine now.
There's that hint after all.
What hint?
First off, it was clearly said this is the first half of the quest.
So there should be a second half.
The other reason

Ah.
But what could be the point of keeping some item around after failing?
なぜ
なぜ
Is that you can't destroy or throw away the crystal after failing, which means it won't just disappear.
There's a good chance that there'll be an event
In the second half for the people who failed!
Exactly.
But we now have a new mystery....
A mystery?
There's a good chance your theory is correct.
Well, it's just my theory about it though.

Why are the fairies so attached to you?
He must have.
He did.
Did he seduce them?
I just thought animals like me.
Isn't that it?
I guess I'll go level my new skills.
The fairies were pretty cute...
No, I should be doing my own thing.

Level 10!
Learned "restrain" art!
Activate sneak & stealth!
Oh?
Hmm?
Phew... I'm making good use of the thief skill as well.
"Thief" skill is now level 10!

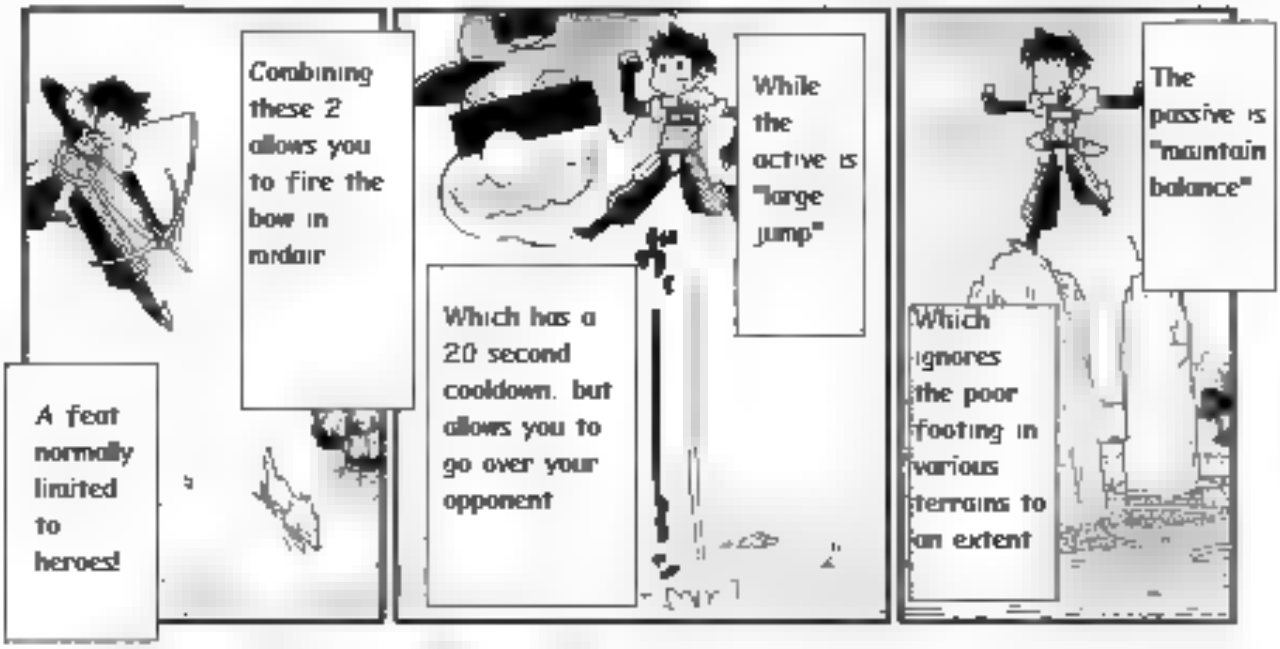
Monsters have clearly lost a lot of defense.
ATTACK!!
DEF DOWN
So far all battles ended right after a fairy's attack got in.
↑Def↑
↑Atk↑
There are more players capable of working smoothly with their fairies.
Battles always require dealing a lot of damage.
So fairies have had a large influence on the game, regardless of play style.
So what would be the reason to keep a player without a fairy in a party?
I just hope this doesn't make it hard to find a party...
LEVEL UP!
Whether or not you have a fairy affects your strength quite a lot.

Some treated them as partners.
But this slowly disappeared.
With this, fairies were seen as mascots at the start
Everyone's view slowly but steadily changed.
Eventually
While others regarded them as slaves that should obey every order
Phew
This was no longer a minor scuffle
Instead it turned into a bloodbath.
Players of these 2 opposing factions began to PvP each other

Well. I suppose I won't be making them fall over like in the movies right off the bat
After I raise my level, maybe I'll try buying a whip that might be good for that
Are these uncontracted fairies?
They seem strangely friendly
Is this the reason perhaps?

They're going in and out of the crystal.
I don't really get what's so fun about it
Woah!
Uh-oh.
AM
1 00
I've gotta log out now so I'll need you to stop now
Okay!
See ya!
I suppose I can just keep doing this until I log out
Well. I don't have anything left to do today
That the crystal was no longer transparent
But I didn't notice
It might've been the time I spent relaxing.

"Physical boost" had reached level 50 so I upgraded to "improved physical boost" and learned 2 arts.
One passive and one active
By the way passive refers to those that are constantly in effect
While active ones have to be activated manually


The passive is "mountain balance"
Which ignores the poor footing in various terrains to an extent
While the active is "large jump"
Which has a 20 second cooldown. but allows you to go over your opponent
Combining these 2 allows you to fire the bow in midair
A feat normally limited to heroes!

Alright!
Time to go on my first
Dungeon raid!

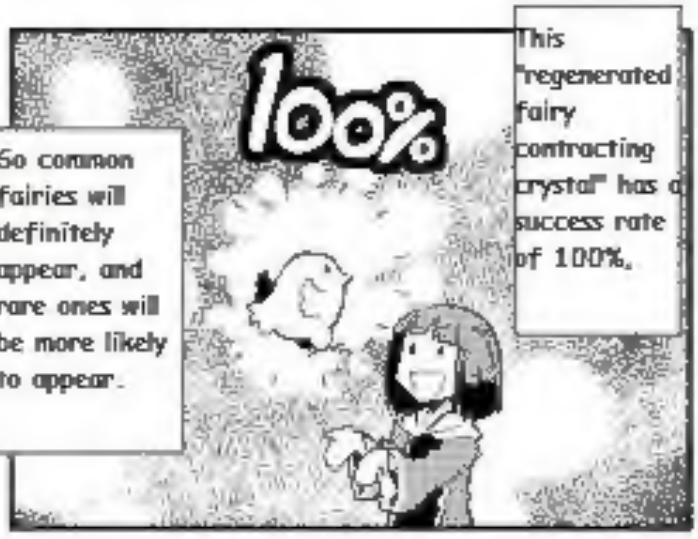
After learning those 2 arts the battlefield expanded.

Before I was even 10 years old
This is it! This is what I was looking for!
Earth used "thief" arts "sneak" and "sense danger".
But
But 10 years later I learned it was just a small tunnel. and saw how little appeal it actually had.
and had fun going inside
7 year old Daichi
I found a place like a cave
And am I allowed to intrude upon that sacred ground?
If there are monsters here. there might also be treasure!
Right in front of me is most definitely a world of adventure!
This is just awesome!
A dark cave that simply stretches on before you with no end in sight!

It doesn't seem to have noticed me
A dungeon spider
Wind cutter!
Alright keep going!
In which case
A dungeon monster is on another level!
It's still alive?

I probably shouldn't go too much deeper
Though that dungeon spider is probably my limit
A dark fairy?
Attacking while it's bound is pretty useful
Phew
What's inside?
A hidden door!
Activate thief skill
Is there something over there?
Just an old ring
I suppose I'll take it
I might be suited to searching dungeons

The next day
So they're finally announcing the second half
To all the players enjoying One More Life Online
It's now time for the explanation of the second half of "dance of the fairies"
This part will be called "battle of the fairies"
The fairies' egos will be completely released now
This may cause the interactions between players and their fairies to change
We shall also debut a new PvP system during the event
The player's attack will be reduced by 50% in this mode
While your fairy's attack will increase to 150%. so your relationship with your fairy will be important
Players who failed to contract a fairy will instead have their attack boosted to 125% and defense boosted to 110%.
This boost will disappear upon the player obtaining a fairy
Atk up
Def up
Participation in this PvP mode
may allow your fairy to evolve
Evolution will alter the fairy's appearance and upgrade its abilities
Note: fighting the same player repeatedly will not
allow your fairy to evolve so please try fighting various other players

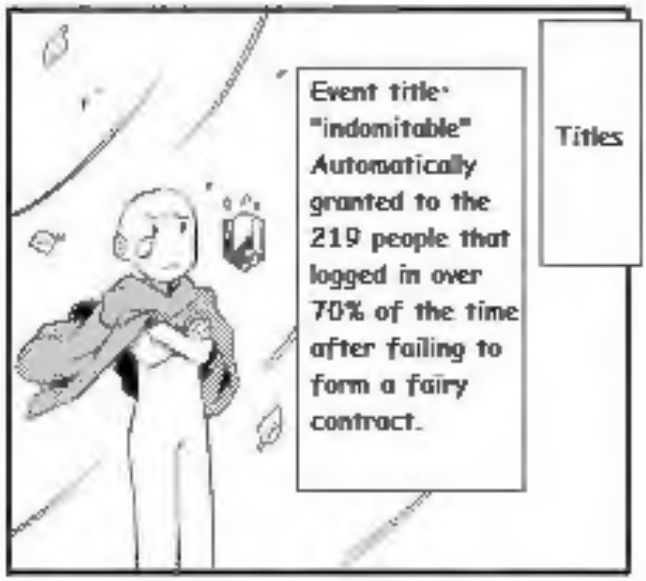

100%
So common fairies will definitely appear, and rare ones will be more likely to appear.
This "regenerated fairy contracting crystal" has a success rate of 100%.

Changing their "shattered fairy contracting crystal" to the "regenerated fairy contracting crystal".
Will be able to repair their crystal by fighting in this PvP mode.
Players who failed to contract a fairy

相殺
Atk20
Atk20
Additional details
The counterbalancing system will allow opponents of similar strength to offset each other's attacks, but this system will only work completely if their strength is nearly identical.

Naturally the winner of the tournament will receive a prize.
The top 16 players in these battles will be chosen to participate in the tournament on the final day.

Event title: "fairy's neighbor" Automatically granted to all players who got along with their fairies.


Event title: "indomitable" Automatically granted to the 219 people that logged in over 70% of the time after failing to form a fairy contract.
Titles

There were lots of people who thought it'd be a bloodbath.
But there are a lot of players who don't want to fight.
Event title: Seducer of fairies ???
Why does this one get to me?
But it does say you don't need to win, just fight.
So the players who aren't good at PvP won't have to do it for long.
There's also the matter of looking into improving skills while PvPing.
The new city, Necsia, would be connected to the first city, Faust, via a warp portal, which excited players.
Alongside the information about the second half, a second city was opened.

This in turn steadily increased the supply of some of the hard to find monster drops in the market.
Which improved the equipment of players that go out and fight.
Increasing the supply of valuable light metals like steel and silver.
In addition, new mining tunnels were discovered.
An increasing number of players sat fearing the quarrels between players if they aren't separated.
Many of them being poor at PvP.
On the other hand, some players on the forums were opposed to the second half of the event.
対人戦闘っている奴ってなんなの
ゲームでも殺し合いなんて野蛮じゃね
Was to use different PvP rules in Necsia and Faust.
ガチ
One attempt to separate them
ほどほど
Others just wanted to fight.
Some players would PvP purely to evolved their fairies.

Meanwhile in Necsia, players would fight alongside their fairies, focusing on the battle itself.
Leaving aside any ill-will and improving the odds of their fairies evolving.
In Faust players would leave the fighting to the fairies.
With the admins allowing this practice to go on.
Thus went the attempt to keep players in control during this event.
Will I finally be able
Still,
to get myself a fairy ...
Letting the players make up their own rules is another taste of what MMOs are like.
Everything's becoming more exciting and interesting.